

Medium term Plan for Design and Technology

Y3- Structures and Mechanisms

Autumn 2

Class Text:

Hook: Children will investigate pneumatic devices

Topic Outcome: Children will create pneumatic devices

Topic Reflection: Children will evaluate their product against a design specification

Prominent Designers Studied:

Strands of D&T

vocabulary

EYFS + KS1

Structures, systems and mechanisms

Textiles

Food Technology

Design

Make

Evaluate



KS2

Structures, systems and mechanisms

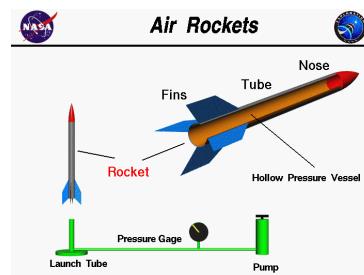
Textiles

Food Technology

Design

Make

Evaluate



Tier 1: gas, air, move

Tier 2: design, develop, evaluate, function, mechanism, prototype,

Tier 3: pneumatic, pressurized, device, industry,



Previous Skills

Children will know how to use simple methods to fix wheels and axels to a product.

Children can make simple mechanisms- pop up books, flap books

Previous Knowledge

Children will know what wheels, axels and axel holders are.

Children can name simple commercial products that use wheels and axis to move. Children can name 2D and 3D shapes.

Previous Understanding

Children have started to understand forces.

	<u>Concepts</u>	<u>Learning Objective</u>	<u>Lesson Outcome</u>	<u>ARE Success Criteria</u>	<u>Vocabulary and Language Structures</u>

Lesson 1	Significance Cause and consequence	LO: Investigate pneumatic mechanisms	Children will be introduced to pneumatic mechanisms and their use in everyday and industrial design. They will use sources and artefacts to investigate the use of pressurized air. One question could be 'What do all these devices have in common?'	I can investigate sources and artefacts to ask questions and draw conclusions.	I have noticed that... In my opinion... I agree with... because...
Lesson 2	Evaluate Technical knowledge	LO: Test pneumatic toys	Children will investigate a range of pneumatic devices. They will evaluate the products and express their preferences. Blow- Guns, air rocket, squeezy frog,	I can test pneumatic devices and evaluate their effectiveness.	
Lesson 3	Test and evaluate	LO: Design a pneumatic toy	Children will be given a design specification and design a toy that uses a pneumatic mechanism. They will use technical drawings and label the component parts.	I can use technical knowledge and skill to design a pneumatic device.	
Lesson 4	Design	LO: Build a pneumatic mechanism	Children will create their pneumatic device using technical knowledge and skills.	I can build a pneumatic device. I can adapt my method where necessary.	
Lesson 5	Test and evaluate Technical knowledge	LO: Evaluate the effectiveness of a design	Children will evaluate the effectiveness of their design against the design specification.	I can use a design specification to evaluate my product.	My design has worked well because... I think that... is the most effective part of my design. I would change... if I made this product again.

Endpoints:	Knowledge: Children will know what a pneumatic device means Children will know that pneumatic devices have existed throughout History- Blow Guns Children will know that pneumatic devices had a big impact on manufacturing, communication and transport during the industrial revolution Skills: Children will be able to create a design specification based on technical knowledge Children will be able to make a pneumatic mechanism Children will be able to test and evaluate a design Understanding: Children will understand that pressurised air has created the force
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