

Curriculum: Design Technology

Year 7 Curriculum

Term 1	Term 2	Term 3
Pixar Pugglies	Lever project	Endangered Animals
Technical knowledge:	Technical Knowledge:	Technical Knowledge:
Understanding the sources of synthetic, natural and technical fibres.	Understanding the sources of hardwoods and softwoods.	Researching into raising awareness about real world problems.
Properties of various fibre types and their uses.	Properties of various woods and their uses.	Understanding the laser cutting process.
Calculating surface area.	Identifying classes of levers.	The impact of polymers on society and the environment.
The work of present designers such as Pixar.	Mechanical advantage and velocity ratio	Calculating area.
New and emerging technology in sports textiles.	Skills:	Skills:
Skills:	Workshop safety and tool use.	Designing using CAD/CAM.
Designing, rendering and annotating.	Cutting, shaping and sanding pine.	Laser cutting materials.
Template making	Ergonomic template making	Mathematical modelling.
Sewing	Drilling, screwing and finishing.	Testing and evaluating
Cutting fabric.		

Year 8 Curriculum

Term 1	Term 2	Term 3
Alimals project	Biodiversity project	3D printing
Technical Knowledge:	Technical Knowledge:	Technical Knowledge:
How electronic systems are powered using renewable and non-renewable energy and the impact on society and the environment.	Analyse the work of current designers to see how they solve current and existing problems.	Understand the impact of new and emerging 3D printing Technology on the future of society.
Understanding how Circuits, resistance, voltage and current work.	Analyse the life cycle of existing products and understand the impact of products on the environment.	Analyse existing 3D printed products.

<p>Recognise simple components and their symbols.</p> <p>Understand the difference between Ferrous and Non-Ferrous metals and their properties and uses. E.g malleability.</p> <p>Skills: Nets/templates to explore various 3D shapes.</p> <p>Cut, shape, file, drill and bend metal.</p> <p>Soldering circuits and components accurately.</p>	<p>Skills Researching</p> <p>Sketching</p> <p>Producing an Orthographic drawing.</p> <p>Create wood joints and select specialist tools to help create functioning structural solutions.</p> <p>To work independently to produce a high-quality prototype</p>	<p>Understand the advantages and disadvantages of new and emerging technology such as the internet of things.</p> <p>Understand how 3D printing is changing how products and buildings are manufactured.</p> <p>Skills Learn to use specialist tools to create computer based 3D mathematical modelling.</p> <p>Understand how computer aided manufacture works using 3D printers.</p> <p>Create 3D shapes using various computer based modelling tools.</p>
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Year 9 Curriculum

Term 1	Term 2	Term 3
<p>Nightlight:</p> <p>Technical Knowledge:</p> <p>Recognise and be inspired from the past work of designers.</p> <p>Use more advanced electrical and electronic systems to power and programme a light via computing a microcontroller to respond to various inputs and outputs.</p> <p>Learn about the purpose of flowcharts, electrical components and their symbols.</p> <p>To understand how different polymers are heated and the difference between Thermo-polymers and Thermo-setting polymers including Biopols.</p>	<p>Skills</p> <p>To be able to sequence and label parts of the vacuum forming process.</p> <p>Produce an Isometric and CAD drawings.</p> <p>Know how to use various processes to heat and form polymers.</p> <p>To be able to form, cut and bend metal.</p> <p>How to solder a circuit with a sensor and various components.</p> <p>Biodiversity (Project to be changed in 2023-24)</p> <p>Technical Knowledge:</p>	<p>Understand how to achieve structural and functioning solutions.</p> <p>Analyse the life cycle of existing products and understand the impact of products on the environment.</p> <p>Skills</p> <p>Researching</p> <p>sketching</p> <p>Produce an Orthographic drawing.</p> <p>Create wood joints and select specialist tools to help create functioning structural solutions.</p>

	<p>Create a product that can increase biodiversity in a garden.</p> <p>Analyse the work of current designers to see how they solve current and existing problems.</p>	To work independently to produce a high-quality prototype.
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KS3 Homework

Pupils are given a range of homework tasks every half term, each one is linked to the current project work that they are doing in class. This is a mixture of knowledge and design at home tasks and theory based on the current project learning intentions.

Year 10 Curriculum

Term 1	Term 2	Term 3
<p>Lighting project:</p> <p>1.6 Electronic systems</p> <p>1.7 Programmable components</p> <p>1.17 using communication techniques to present ideas.</p> <p>Portable chair. (User centred design)</p> <p>1.8 Ferrous and Non-Ferrous metals.</p> <p>1.12 Natural Timbers</p> <p>4.5 Calculating quantity</p> <p>1.11 The Categorisation of fibres/1.4 Technical textiles</p> <p>4.8 Surface treatments.</p> <p>Test (1) on this term's Topics</p> <p>1.16 Use of different design strategies.</p>	<p>3D printed product</p> <p>4.1 Design contexts</p> <p>4.2 Sources of polymers</p> <p>4.3 selecting polymers.</p> <p>1.2 Life Cycle Analysis</p> <p>Test (2) on this term's Topics</p> <p>1.14 Challenges that influence the process of design and making.</p> <p>1.10 Thermoforming and Thermosetting polymers</p> <p>4. 7 specialist techniques for making prototypes.</p> <p>4.6 Alternative manufacturing processes.</p> <p>Test (3) on this term's Topics</p>	<p>Mini NEA context:</p> <p>1.14 Challenges that influence the process of design and making.</p> <p>1.15 Investigate and analyse the work of past professionals.</p> <p>1.17 Using communication techniques.</p> <p>June 1st NEA contexts announced</p> <p>Begin NEA research, designing and iterative design Process.</p> <p>Outline of the problem</p> <p>Researching existing products.</p> <p>User's needs and Wants</p> <p>Questionnaires</p>

1.17 Develop, communicate, record and justify design ideas, applying suitable techniques		
1.9 Paper and boards.		

Year 11 Curriculum

Term 1	Term 2	Term 3
NEA continued –	Making of final prototype	Revision lessons of previously taught topics.
Specification and further research	NEA log of processes and E-portfolio.	Exam practice questions and papers.
Modelling/designing	Testing and modifications	Final Exam (50% of overall grade)
Design reviews	Health and safety log	
Materials and further research	Complete prototype for NEA	
Development/ making	Evaluate	
Final design review	Easter Deadline for GCSE NEA.	
Mock exam revision		