

Early Years 1 Curriculum Map 19-20

EY1	Term 1 - Autumn		Term 2 - Spring		Term 3 - Summer
Enquiry Questions	Colour and Light	Witches, Potions and Magic	Space and Rockets	Machines and Robots	Down by the pond
	What is Colour ?	What is Magic?	How would you travel to the moon?	What would life be like with robots?	Who would you meet down by the pond?
Communication, Language and Literacy	<p>Phonological awareness- listening environmental sounds, awareness of rhyme, and rhythm. Patterns, syllables, memory skills, listening skills</p> <p>Fine motor skills- Handwriting patterns, Squiggle while you wiggle-, straight lines, arches and circles, tweezer and pincer grip activities.</p> <p>Topic related stories - listening to and joining in with Elmer stories, The Gruffalo. Winnie and Witch Stories, The Bog Baby, Room on the Broom. Speaking and Listening developing concentration and confidence with retelling stories focusing on story language.</p> <p>Puppets to develop storytelling and sequencing skills</p> <p>Role Play - The Dark Cave, Witches Cave, The Nativity Stable</p>		<p>Phonics following the Jolly Phonics programme (up group) - sound of the week, song, actions, initial sounds Rhyme, rhythm and alliteration. Patterns, listening skills.</p> <p>Fine motor skills - Handwriting patterns, Squiggle while you wiggle-, straight lines, arches and circles.</p> <p>Topic related stories (Book titles will be added at the beginning of Spring Term)- listening to and joining in.</p> <p>Speaking and Listening to increase vocabulary linked to topic work</p> <p>Puppets to develop storytelling and sequencing skills</p> <p>Role Play - Space Rocket, Machine workshop</p>		<p>Phonics following the Jolly Phonics programme (up group) - sound of the week, song, actions, initial sounds. Rhyme, rhythm and alliteration. Verbally blending and segmenting</p> <p>Fine motor skills - Handwriting patterns, Squiggle while you wiggle- lines, arches, circles, spirals</p> <p>Topic related stories (Book titles will be added at beginning of Summer Term)</p> <p>Speaking and Listening to increase vocabulary linked to topic work</p> <p>Puppets to develop story telling and sequencing skills</p> <p>Role Play - Sensory pond with café, picnic area and wildlife, bird hide with equipment.</p>

	<p>Beat Baby - develop rhythm, steady beat, learning rhymes and songs, joining in with repeated refrains</p> <p>Discussions about Trip to Hardwick Park- link to Autumn and The Gruffalo - develop language related to Autumn and Gruffalo.</p>		<p>Beat Baby - develop rhythm, steady beat, learning rhymes and songs, joining in with repeated refrains</p>		<p>Beat Baby - develop rhythm, steady beat, learning rhymes and songs, joining in with repeated refrains</p> <p>Topic related stories - listening to and joining in</p> <p>Asking questions- RSPB Salteholme visit.</p>
Mathematics	<p>Counting- saying number names in order 1-10/+</p> <p>Counting accurately up to 5/ 10 objects.</p> <p>Number recognition (1-10)</p> <p>Numicon - exploring, creating pattaerns and pictures.</p> <p>Introducing Patterns and patterns in environment. Shape 2D shapes</p> <p>Colour- matching and naming .</p> <p>Shape and Space - names of 2D shapes, recognising and matching. Creating patterns and pictures with shapes.</p>		<p>Revisit and extend skills in:</p> <p>Counting- saying number names in order 1-10/ +</p> <p>Counting accurately up to 10 objects</p> <p>Number recognition (1-10)(and beyond)</p> <p>Numicon - pattern and shape, matching to number</p> <p>Shape and Space - recognising and naming 2D and 3D shape - introduce properties</p> <p>Pattern - identifying patterns in the environment</p> <p>Counting backwards.</p>		<p>Revisit and extend skills in:</p> <p>Counting (1-10+) accurate 1:1</p> <p>Number recognition (1-10)</p> <p>Numicon - Repeating pattern and shape, matching to number</p> <p>Shape and Space - properties of 2D, names of 3D shapes</p> <p>Measures - height, length, capacity, weight</p> <p>Problem Solving - using mathematical understanding to solve real life problems</p>
Knowledge and Understanding	<p>Colour and Light -</p> <p>Where does light come from?</p> <p>What makes a rainbow?</p> <p>What is colour?What is your favourite colour?</p> <p>How do you make new colours? - colour mixing</p> <p>Identifying objects which are certain colours.</p> <p>Experimenting with torches and</p>	<p>What is magic?</p> <p>Who uses magic?</p> <p>What does a witch look like? What does a witch do?</p> <p>Making spells, potions and wands.</p> <p>Seasons - Winter</p> <p>ICT- Mouse skills, opening & exploring age appropriate software, Tizzy, Fizzy, 2simple</p>	<p>How would you travel to the moon?</p> <p>Space, the moon and the planets.</p> <p>Time Peake, Neil Armstrong</p> <p>Rockets - how do they move and work?</p> <p>ICT - Beebots - programming a robot, programmable toys</p>	<p>What is a robot?</p> <p>What does it do?</p> <p>How a robot works?</p> <p>Exploring different machines and their uses.</p> <p>Seasons - Spring</p> <p>ICT - Beebots - programming a robot, programmable toys</p>	<p>What lives in a pond?</p> <p>Life cycles - tadpoles - frogs</p> <p>Exploring pond plant life</p> <p>Exploring different types of birds - bird spotting.</p> <p>Visiting ponds / pond dipping - water safety</p> <p>Food Technology - making pic nics - what makes a healthy pic nic? - healthy eating</p> <p>Seasons - Summer</p> <p>ICT - using programs to create pictures - 2 paint</p>

	different forms of light. Can light bend? Seasons Autumn ICT- Mouse skills, opening & exploring age appropriate software, Tizzy, Fizzy, 2simple				
Expressive Art and Design	Introductions to colour mixing Autumn Project using different materials and textures- link to senses Rhythm and Rhyme Music Time Beat Baby Construction Messy play- topic related, exploring colours and textures.	Can you build a spaceship / rocket / robot Observational drawings- daffodils Colour Mixing Model making Rhythm and Rhyme Music Time Beat Baby Construction- building structures Messy play - topic related, exploring textures and materials Marbelling techniques - planets	Painting and colour mixing Music Time Beat Baby Rhythm and Rhyme Construction. Messy play- topic related, exploring textures and materials		
Physical Development	Outdoor activities Wheeled toys Climbing frame Developing motor skills Ring Games Spatial awareness Moving confidence and imagination Mud kitchen Digging area Den area Dough disco- developing finger strength and co-ordination	Outdoor activities Wheeled toys Using equipment with safety Awareness of space Use tools to develop fine-motor skills Ring games Moving in different ways Mud kitchen Digging Area Den Area Dough disco- developing finger strength and co-ordination	Outdoor activities - Climbing frame, jumping block and steps. digging, gardening Games - coordination and control Using balls and hoops Mud kitchen Digging area Den Area Minibeast hunt Dough disco- developing finger strength and co-ordination Wiggle while you squiggle		

	Wiggle while you squiggle	Wiggle while you squiggle	
Personal, Social and Emotional Development	Settling new children Introduce rules and routines - link to Golden Rules Circle Time- developing respect for self and other Disability awareness Road Safety E safety Fire safety SEAL -New Beginnings - link to children starting in new class, new friends etc Getting on and falling out Say no to Bullying as part of Anti-Bullying Week work	Working cooperatively - taking turns and sharing,behaving appropriately. Drugs Ed - Personal Hygiene e.g. washing hands, brushing teeth program Healthy Choices through Food topic Caring for animals and the world around us through topic work Road Safety Disability awareness SEAL -Going for Goals. Good to be Me - cross curricular Develop respect for ourselves	Transition FS1 to FS2 Antibullying Cyberbullying E safety Electricity Water safety Rail safety SEAL -Relationships - friendships Changes - transition into Early Years 2 Say no to Bullying
Trips	Hardwick trip with family involvement.Link to work on Autumn and the Gruffalo		RSPB Saltholme
Work with other Year Groups	Christmas performance with EY2		Transition with EY2, attending sessions, school dinner, introduce to playground. Watch EY2 performance- fairytale
Year Specific Initiatives	Invite Parents after Christmas concert		Invite parents for a picnic by the pond.