

Music - Year 6 Harry Potter - Chanting Spells



Below is a list of the Harry Potter spells & their meanings

Harry Potter SPELLS

Accio - Summons an object
 Aguamenti - Shoots water from the wand
 Alohomora - Opens a lock
 Aparecium - Makes invisible ink become visible
 Avada Kedavra - Unforgivable Curse - Kills a person
 Avifors - Turns small objects into birds
 Avis - Launches birds from the wand
 Bombarda - Creates a small, locally contained explosion; for a bigger explosion, use "bombarda maxima"
 Colloportus - Closes a door and binds it so that it can't be opened
 Confringo - Causes an object to explode
 Confundus - Confuses temporarily
 Conjunctivitis - Damages eyesight
 Crucio - Unforgivable Curse - "Cruciatus Curse"
 - Tortures a person mercilessly
 Deletrius - Erases the most recent spell cast by a wand so that it can't be discovered
 Densaugo - Causes teeth to grow out of control
 Diffindo - Splits seams; severs an object into two pieces
 Dissendium - Opens the One-Eyed Witch's hump, which leads to a hidden passageway between Hogwarts and Honeydukes Sweetshop in Hogsmeade
 Duro - Turns an object to stone
 Engorgio - Enlarges

Episkey - Heals minor injuries
 Evanesco - Immediately dissolves away an object, as if it never existed
 Expecto Patronum - Creates a Patronus, which repels a Dementor
 Expelliarmus - Disarms
 Fera Verto - Transforms animals into water goblets
 Ferula - Bandages a broken limb
 Fidelius - Hides a secret within a secret keeper's soul
 Finite Incantatem - Stops a spell
 Flagrate - Allows the wand to write or draw in the air with fire
 Flipendo - Knocks an object backwards
 Fumunculus - Causes a person to break out in boils
 Gemino - Creates a duplicate of an object
 Homorphus - Forces a werewolf to take their human form
 Immobulus - Immobilises
 Impedimenta - Slows an advancing object
 Imperio - Unforgivable Curse - "Imperius Curse"
 - Allows the user to assume complete control of a person
 Impervius - Repels water from a surface
 Incarcerous - Ties up a person

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Incendio - Starts a fire
 Legilimens - Allows the user to gain access to a person's mind and memories
 Levicorpus - Hangs a person upside down by their ankles
 Liberacorpus - Frees a body that is under "levicorpus"
 Locomotor Mortis - "Lag-Looker Curse" - Looks a person's legs together
 Lumos - Lights up the tip of the wand; for more light, use "lumos maxima"
 Mobilicorpus - Moves an object
 Mobilicorpus - Moves a person
 Morsmorde - Summons the Dark Mark
 Muffliato - Prevents a sound from being overheard
 Nox - Extinguishes light created by "lumos"
 Obliviate - Erases a person's memories
 Orchideous - Conjures a bunch of flowers
 Petrificus Totalus - "Body-Bind Curse" - Petrifies a person like stone
 Point Me - "Four Point Spell" - Makes the wand act as a compass
 Portus - Turns an object into a portkey, which can then be used to transport one or more people to another location
 Prior Incantato - Reveals the most recent spell that a wand cast
 Protego - Protects the user from another's spell by causing it to reflect back onto the sender

Quietus - Quiets a sound amplified by "sonorus"
 Reducio - Shrinks an object to original size after enlarged by "engorgio"
 Reducto - Blasts solid objects into pieces
 Relashio - Releases an object from constraint
 Rennervate - Rouses a stunned person
 Reparo - Repairs a broken object
 Repello - Repels (general)
 Repello Muggleletum - Repels muggles
 Revelio - Reveals an object that has been hidden
 Rictusempra - Tickle
 Riddikulus - Makes a boggart assume a ridiculous form, thereby making it funny instead of terrifying
 Salvio Hexia - Protects against hexes
 Scourgify - Scours an object clean
 Sectumsempra - Causes lacerations to appear all over a person, as if cut by an invisible sword
 Serpensortia - Conjures a snake
 Silencio - Silences a person
 Sonorus - Amplifies a sound
 Stupefy - "Stunning Spell" - Renders a person unconscious
 Tarantallegra - Forces a person's legs to dance
 Tergeo - Wipes an object clean
 Waddiwasi - Launches a formerly stuck object through the air
 Wingardium Leviosa - Levitates or makes an object fly

Spells from the Harry Potter book series taken from harrypotterspells.net, pojo.com, and harrypotterwikia.com.

Imagine if you had to chant them as a rhythm or to a beat

TASK 1 - Using the spell words above see how many you can fit into a popular well known tune.

Top Tip - You will have to think about how many syllables these words have and if they match the beats of the words that they are replacing.

Here are some popular tunes you could use

1. Happy Birthday
2. Jingle Bells
3. Twinkle Twinkle little Star

TASK 2 -Now can you make up 10 spell words of your own and say what the spell would do?

These will be used in a class Spell rap in a future lesson so keep them safe

TASK 3 - Design your own Harry Potter music Box.
Here is an example

