# **Year Three**

Lesson 4

Lesson length: 60 minutes

## Unit title: Being part of the wider world

Lesson title: The online community



#### **Learning Objectives**

To understand how to stay safe online

### **Relationships and Health Education**

#### **Learning Outcomes**

#### Online relationships

- that people sometimes behave differently online, including by pretending to be someone they are not
- that the same principles apply to online relationships as to face-to-face relationships, including the importance of respect for others online including when we are anonymous
- the rules and principles for keeping safe online, how to recognise risks, harmful content and contact, and how to report them
- how to critically consider their online friendships and sources of information including awareness of the risks associated with people they have never met

## Being safe

 what sort of boundaries are appropriate in friendships with peers and others (including in a digital context)

#### Internet safety and harms

- where and how to report concerns and get support with issues on line
- about the benefits of rationing time spent online, the risks of excessive time spent on electronic devices and the impact of positive and negative content online on their own and others' mental and physical wellbeing
- how to consider the effect of their online actions on others and know how to recognise and display respectful behaviour online and the importance of keeping personal information private
- why social media, some computer games and online gaming, for example, are age restricted

### **Suggested Activities**

Explain what is meant by an online community - a group of people with common interests who use the internet (e.g. websites, email, instant messaging) to communicate, work together and pursue their interests over time.

**Activity** Ask pupils what social network sites they know of? How old do you have to be to use them?

(Facebook, twitter, Instagram, snapchat, YouTube, PlayStation, Xbox etc.) Reiterate age limits: Facebook is 13, some are 16 years, TikTok is 13.

Read the story '#Goldilocks' A Hashtag Cautionary Tale which shows the consequences of sharing pictures online.

**Activity** Discuss in pairs: is it easy to talk to someone you have just met? Sit back to back and pass notes to each other (teacher organises pairs but can't see each other or talk).

Rules: Do not share name, age or gender. (Personal details) How do you know the person you are writing to is a male/female /old/young? (imagine you are sending messages electronically)

Why is it important to be respectful and polite when we are 'talking' online? Why shouldn't we send unkind or hurtful messages? Additional resources-

https://www.nspcc.org.uk

Trust Me - Childnet resource

https://educateagainsthate.com/resources/trust-childnet-resource/

## **Activity** Online gaming

Who do you play with?

How do you know?

Can you be sure they are who they say they are?

Acknowledge that regular online contact could be unsafe may and lead to 'making friends' with someone you don't really know. Parents should also know who you are talking to and you should never arrange to meet someone you don't know in real life. Recap own school's e-safety rules.

Explain the importance of never sharing personal details.

If someone you met online knows your name and school you attend what are the risks?

**Debrief** Discuss what to do if we feel unsafe online: To tell a trusted adult. What should we do if we know we have made a mistake online or have done something we think might have been a bad decision?

#### **Unicef Articles**

Article: 3,4,5,7,8,11,12,13,14,15,16,17,18,1 9,30,31,34,36

### Resources

#Goldilocks by Jeanne Willis/Tony Ross Post-it notes School's own e-Safety rules

#### Additional resource-

https://educateagainsthate.com/resources/trust-childnet-resource/

### Key vocabulary

Online Offline Anonymous Risks Pretend