

English: Our text for the term will be 'Lost in the toy museum' and 'Tidy'.

- Daily phonics sessions
- Active learning
- Grammar rules taught explicitly
- Use the suffix 'est'.
- Use a range of conjunctions.
- Use exclamation marks to punctuate a sentence.
- Write a retell of the ending of a story.

Art: Playful Making

- Know that a sculpture is in 3 dimensions (3D).
- Exploring and using a range of materials to build a sculpture.
- Design and make a castle using a range of materials.

Maths:

- Addition and Subtractions
 - Add and subtracts two single digit numbers
 - Add and subtract ten
 - Add and subtract nine
 - Find the difference between two numbers
 - Measure and compare time

Multiplication and division:

- Double and half numbers up to 20.
- Count in equal steps of 2s, 5s and 10s.
- Use equal groups and arrays for division.
- Use grouping and sharing for division.

Science: Animals including humans - Pets

- Identify and name a variety of common animals including fish, amphibians, mammals, reptiles and birds.
- Name animals that are carnivores, herbivores and omnivores.
- Describe and compare the structure of different animals.
- Identify and classify. Use appropriate scientific language to communicate ideas.

Curriculum Web

Castles and Knights

Year 1 - Term 5

PE:
Tennis

PSHE: Relationships

- Understand that there are lots of different types of families
- Identify what being a good friend means
- Discuss different ways of greeting people
- Identify people who can help us
- Recognise my qualities and recognise qualities in people who are special to me

Hook for Learning:

Find the characters from the book in hide and seek.

Value of the term:

Thoughtfulness

History:

- Know what castles are and name some famous British castles.
- Know basic events in the Norman conquest
- Know some of the different people who lived in castles and their jobs.
- To describe features of castles and identify similarities and differences.
- To use parts of stories to understand key events (Norman conquest).

Music: Under the sea.

- Move and create sounds to reflect a character.
- Sing and play high and low sounds.
- Read symbols representing high and low sounds.

ICT skills in Computing:

- Online safety
- Creating media

RE: Judaism – Shabbat
Key Question of the term: Is Shabbat important to Jewish children?